

Setting BIOS (CMOS) on Games with a CGA or EGA Monitor

Document Part #: 040-0181-01

If your GLOBAL VR game has a CGA or EGA Monitor, you will need to connect an external VGA monitor to set the computer BIOS (CMOS). This is because the computer creates a VGA image that is converted to CGA or EGA once the game boots. No image appears on a CGA or EGA monitor until the game finishes booting.

Do the following to connect an external VGA monitor to your game. (A computer monitor works well for this task.)

1. Turn off the game and remove the rear door.
2. Disconnect the VGA video cable from the back of the computer, and connect the VGA cable from the external monitor to the same port.
3. Connect a keyboard to the computer.
4. Power on the external monitor and the game.
5. Press the **DEL** key during boot to open the BIOS (CMOS) Setup Utility.
6. Refer to your Operator Manual or the GLOBAL VR Service Website (<http://service.globalvr.com/>) for instructions for setting the BIOS for your specific system computer.

Notes: This procedure applies *ONLY* to setting the computer BIOS (CMOS).

Some kits do not support both CGA and EGA monitors.

If you don't see an image, make sure the external monitor is connected to power and turned on, and the VGA cable is connected directly from the external monitor to the computer.